

A Robust Model Using SIFT and Gamma Mixture Model for Texture Images Classification: Perspectives for Medical Applications

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The texture analysis of medical images is a powerful calculation tool for the discrimination between pathological and healthy tissue in different organs in medical images. Our paper proposes a novel approach named, GGD-GMM, based on statistical modeling in wavelet domain to describe texture images. Firstly, we propose a robust algorithm based on the combination of the wavelet transform and Scale Invariant Feature Transform (SIFT). Secondly, we implement the aforementioned algorithm and fit the result by using the finite Gamma Mixture Model (GMM). The results, obtained for two benchmark datasets, show that our proposed algorithm has a good relevance as it provides higher classification accuracy compared to some other well known models. Moreover, it displays others advantages relied to Noise-resistant and rotation invariant. Our algorithm could be useful for the analysis of several medical issues.

Keywords: Statistical image modeling; Gamma Mixture Model; SIFT; Uniform Discrete Curvelet Transform; Classification.

During the recent years, the texture analysis becomes a useful tool to discriminate between pathological and healthy tissue in different organs in medical images (see Julesz, 1983). In the texture analysis, the statistical tools such as classification techniques play a more and more important role in the analysis of the medical images. In fact, many medical issues, such as the distinction between normal and abnormal tissue, involve the use of automatic algorithm to classify and extract image attributes. The techniques of classification allow capturing morphological properties, properties related to color, texture of images, etc. For example, Sutton and Hall (1972) lead texture analysis of X-ray images by using the

classification technique of pulmonary diseases. Chen *et al.* (1989) employ fractal texture analysis to classify ultrasound images of the liver. As for the diagnosis of bone diseases, particularly osteoporosis, some authors lead texture analysis on bone radiographs to discriminate between osteoporotic patients and controls (see Benhamou *et al*)

Most of earliest image processing analyses focus only on the magnitude of the wavelet describing the image (the real part of the complex representation). Nevertheless, several recent studies analyze, in addition to the magnitude of the wavelet, the phase that contains more information about the features of the image.

Oppenheim and Lim. (1981) is considered as one of the earliest works that begins to include the phase in their analysis.

Various approaches are recently developed for the image processing analysis, particularly for analyzing the phase in the wavelet decomposition of the image (e.g. Sutton & Hall, 1972) such as the Generalized Gaussian Density (GGD) (see Chen *et al.*, 1981; Oppenheim & Lim, 1981). The phase's estimation and its fitting involve the use of the standard circular distributions, where wrapped Cauchy (WC) and Vonn are considered two most popular ones (see Mallat *et al.*, 1998). Regarding the wrapped Cauchy distribution, it is more accurate while it is not good for relative phase pdfs with Gaussian shapes (e.g. Moulin *et al.*, 1999). In addition, the Vonn distribution fits well with behaviors of relative phases from various real images including texture images.

Most current research is based on the assumption that certain invariant characteristics are common to an entire class of objects. Most classification methods characterize objects by their global appearance, usually of the entire image. These methods are not robust to occlusion or variations such as rotation or scale.

Moreover, these methods are only applicable to rigid objects. Local invariant features have become very popular to give solution to the limitations of these methods in object detection, recognition and classification.

Scale Invariant Feature Transform (SIFT) is an algorithm that allows to abstract automatically the corner points with subpixel resolution. When a set of images seem to be similar, for example with regard to scale, orientation, etc., simple corner detectors are found to be useful (see vo *et al.*, 2011). However, the later techniques become less preferment when the images look different regarding scales and/or orientation. In this situation, SIFT algorithm appear more performant for the image processing analysis. In fact, this algorithm well locates the points of the image in the spatial and frequency domains, and preserve a relative stability of the abstracted point's features concerning the visual angle, noise, affine transformation and some other distinctive characteristics.

In this work, we demonstrate how SIFT algorithm provide better accuracy, when they are

fitted by Gamma Mixture Model, at the image description level. We show also how this algorithm can describe the characteristics of a typical image through a small number of parameters. This allows to speed up the processing analysis of the studied image by the algorithm. Moreover, we examine the accuracy of the classification related to our approach and compare it to the accuracy of GGD-Vonn and GGD-WC presented in (see vo & Oriaintara, 2010; vo *et al.*, 2011).

The remainder of the paper is organized as follows. Section 2 presents the theoretical background of our methodology. Section 3 presents and discusses the experimental results. Finally, Section 4 provides the conclusion and implications of our paper.

Computational details

Basic theory of SIFT algorithm, calculation of points of interest and descriptors

Developed by David Lowe in 2004, the scale-invariant feature transform (SIFT) is a method to transform an image into a set of feature vectors that are invariant by Usual geometrical transformations (rotation, homothety) (see Lowe, 2004). It is used for extracting distinctive invariant feature from images to serve reliable matching between different views of a scene or an object.

Two main steps are required to implementation of the Lowe method. Firstly, it is necessary to extract the characteristics of an object and to calculate its descriptors. In other words it is detects the characteristics that are most likely to represent this object, to define and to discriminate it by comparing it with others. Secondly, it is necessary to set up a matching procedure. This is the eventual goal of the method.

We will see the following main steps to transform an image into a set of descriptor vectors.

Scale-space extrema detection: Using a Gaussian difference function, we start with a search on all scales and image locations to identify the potential points of interest that are invariant to scale and orientation. In oder words, we can be obtained the candidate keypoints by locate the extrma from Difference of Gaussian (DoG) pyramid.

Keypoint localization: In the interest to obtain stable keypoints; three processes are applied in this step: By using the 3rd order Taylor polynomial, the first process is done to find the accurate location of keypoints. The second process

is focused on elimination the keypoints with low contrast. In the last process, the keypoints which are in the edge will be eliminated by using the principal curvature.

Orientation assignment: to each keypoint location, based on local image gradient directions, one or more orientations are assigned, see Fig 3.

The orientation assignment to points of interest: The calculation of the orientation histograms according to the neighborhood is used to justify the invariance of the descriptors with respect to the rotation.

Calculation of the descriptors: The Generation of the descriptor vectors associated with each point of interest requires the calculation of the Keypoint descriptor at each point in the window, orientation and gradient magnitude. For each sub region based on gradient magnitude an orientation histogram which represents eight cardinal directions are calculated.

Four sample sub-images, the Bark, Bubbles, Wood and lathear are from Brodatz databases as in Fig. 5.

Figure 6 shows the histogram of Invariant scale feature transform descriptors (SIFT) of four different images extract from the Brodatz database. As can be seen, this distribution has a particular shape, and can be interpreted through a statistical model. Since this distribution exhibits a mixture Gamma distribution and used to describe SIFT descriptor features.

Gamma model

The gamma distribution is a continuous distribution whose support is the set of strictly positive reals. With the classical parameterization, this distribution denoted $f(\alpha,\beta)$ admits for measurement,

$$f(\alpha, \beta)d(x) = \frac{\exp\left(-\frac{x}{\beta}\right)}{\Gamma(\alpha)} \left(\frac{x}{\beta}\right)^{\alpha-1} \dots(2.1)$$

Note that this law is sometimes parameterized not by the parameter, but according to its inverse. In this paper, the classical parameterization will always correspond to the parameterization by the pair (α,β) introduced in equation (1.1) above. When the parameter β is a parametric set, the families are a natural exponential family.

Gamma mixture model

In this section a probabilistic formalization

is proposed to resolve the problem based on a special case of mixed model.

Let $X = \{x_j\}$, $j = 1, \dots, N$ be a set of samples, the density function for the finite mixture gamma distributions takes the following form

$$f(x; \alpha, \beta) = \sum_{i=1}^k \pi_i f_i(x; \alpha_i, \beta_i) \dots(2.2)$$

$$f_i(x; \alpha, \beta) = \frac{x^{(\alpha_i-1)} \exp\left(-\frac{x}{\beta_i}\right)}{\beta_i^{\alpha_i} \Gamma(\alpha_i)}, \dots(2.3)$$

where

$$x > 0, \alpha_i > 0, \beta_i > 0, i = 1, 2, \dots, K.$$

Here, k denotes the number of components in the mixture. $\pi_1, \pi_2, \dots, \pi_k$ are the proportions that satisfy the conditions $0 < \pi_i < 1, \sum_{i=1}^k \pi_i = 1, \forall i = 1, 2, \dots, k$.

α_i denote the shape of the i -th component of the mixture distribution and β_i their scale parameters. Where $\Gamma(\alpha_i)$ is the Euler gamma function defined as $\Gamma(\alpha_i) = \int_0^\infty t^{\alpha_i-1} \exp^{-t} dt$, for $x > 0$.

The EM (Expectation-Maximization) Algorithm will allow us to find the parameters of this mixture Gamma distribution, starting from random values and adjusting them progressively until the likelihood of this model is maximum.

EM algorithm

The algorithm Expectation-Maximization (EM) is a general method for finding the estimated maximum likelihood of a given set of parameters of a distribution from a sample. Using the general representation of log-likelihood function given in McLachlan and Peel, the finite mixture gamma model is given as follows

$$L_n(X, \theta) = \sum_{t=1}^n \log \left(\sum_{i=1}^M \pi_i f(x_t, \alpha_i, \lambda_i) \right) \dots(2.4)$$

$$= \sum_{t=1}^n \log \left(\sum_{i=1}^M \pi_i \left(\frac{x_j^{(\alpha_i-1)} \exp\left(-\frac{x_j}{\beta_i}\right)}{\beta_i^{\alpha_i} \Gamma(\alpha_i)} \right) \right) \dots(2.5)$$

Denote by Θ the parameter space, i.e.
 $\theta = \{(\theta_1, \theta_2, \dots, \theta_n) : \theta_i = (\pi_i, \alpha_i, \lambda_i), 1 \leq i \leq M\}$

The EM algorithm is used to estimate the gamma mixture parameters in the following manner.

Let $s_t, t \geq 1$ be a sequence of i.i.d random variables with distribution $P(s_t = i) = \pi_i$. We can associate (x_1, x_2, \dots, x_n) with (s_1, s_2, \dots, s_n) as follows: Conditioned on $s_t = i$, x_t has gamma distribution with parameters (α_i, λ_i) . We call $(x_1, r_1, x_2, \dots, x_n, s_n)$ the augmented data, its likelihood is given by

$$L_n^c(X, r) = \prod_{t=1}^n \pi_{s_t} f(x_t, \alpha_{s_t}, \lambda_{s_t}) \quad \dots(2.6)$$

Insted of finding the optimal likelihood estimate, the EM algorithm optimizes the conditional logarithmic likelihood

$$\max_{\theta \in \Theta} Q(X, \theta, \theta^{(k)}) := E[\log(\log L(x; \alpha, \beta) | \theta^{(k)}, X)] \quad \dots(2.7)$$

That is

$$\theta^{(k+1)} = \operatorname{argmax}_{\theta} Q(X, \theta, \theta^{(k)}) \quad \dots(2.8)$$

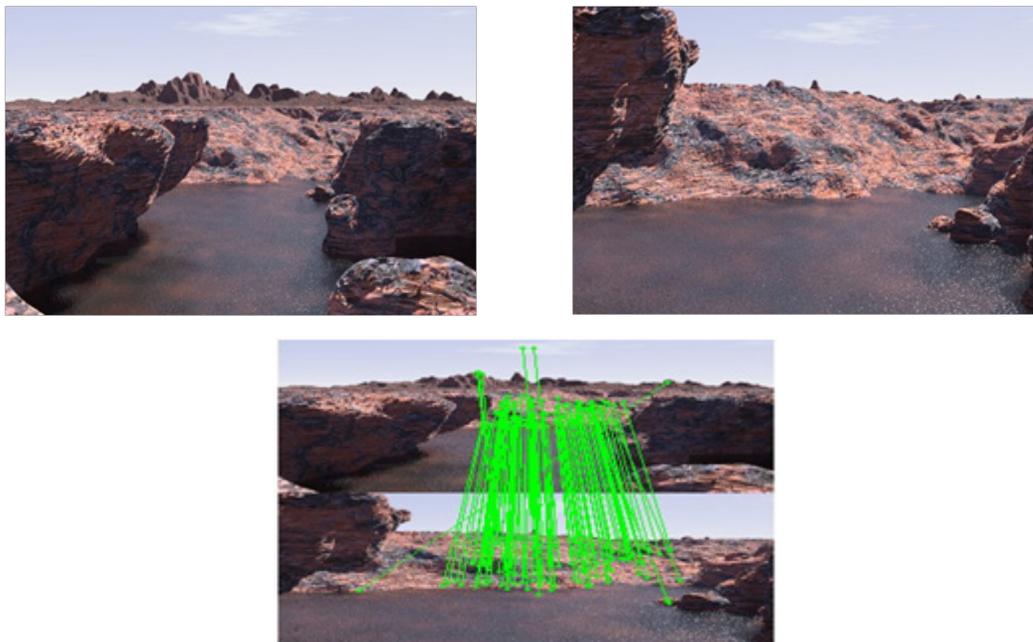


Fig.1. a Landscape image. b Landscape after zoom. c Feature extraction and marked matching results. Correspondences are linked with green lines

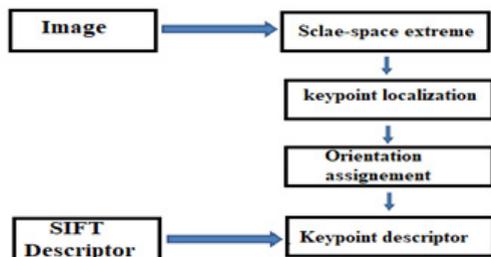


Fig. 2. Scheme of the proposed feature extraction approach

The computation gives

$$Q(X, \theta, \theta^{(k)}) = \sum_{t=1}^n \sum_{i=1}^M [\log(\pi_i) + \log(f(x_t, \alpha_i, \lambda_i))] p(i | x_t, \theta^{(k)}) \quad \dots(2.9)$$

where

$$p(i | x_t, \theta^{(k)}) = \frac{\pi_i^{(k)} f(x_t, \alpha_i^{(k)}, \lambda_i^{(k)})}{\sum_{j=1}^M \pi_j^{(k)} f(x_t, \alpha_j^{(k)}, \lambda_j^{(k)})} \quad \dots(2.10)$$

$$\text{Solving } \frac{\partial Q(X, \theta, \theta^{(k)})}{\partial \theta} = 0, \text{ yield}$$

$$\pi_i^{(k+1)} = \frac{1}{n} \sum_{t=1}^n p(i|x_t, \theta^{(k)}) \quad \dots(2.11) \quad \frac{\partial Q(x, \theta, \theta^{(k)})}{\partial \alpha_i} = \sum_{t=1}^n \frac{\partial f(x_t, \alpha_i, \lambda_i)}{\partial \alpha_i} p(i|x_t, \theta^{(k)})$$

$$\lambda_i^{(k+1)} = \frac{\alpha_i^{(k)} \sum_{t=1}^n p(i|x_t, \theta^{(k)})}{\sum_{t=1}^n x_t p(i|x_t, \theta^{(k)})} \quad \dots(2.12) \quad = \sum_{t=1}^n [\log(x_t) + \log(\lambda_i) - \varphi(\alpha_i)] p(i|x_t, \theta^{(k)}) \quad \dots(2.13)$$

Next, we proceed to update α . Note that

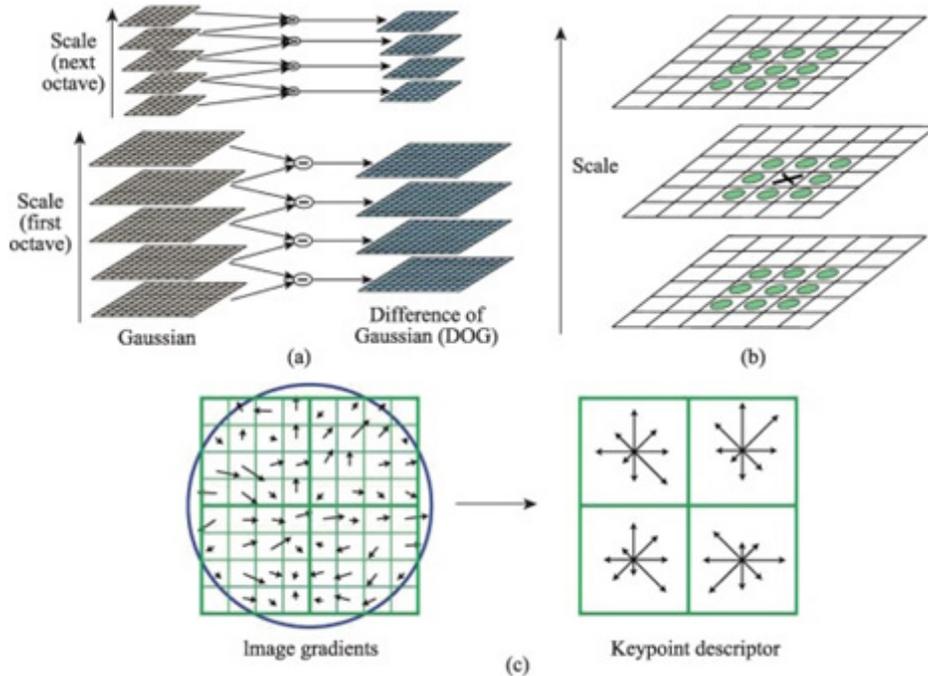


Fig. 3. Construction of SIFT descriptor [9] a Image pyramid. b Extrema detection for DOG pyramid. c Creation of keypoint descriptor

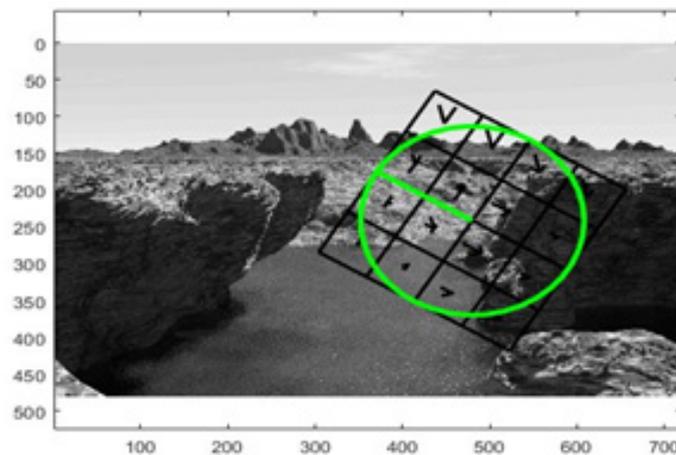


Fig. 4. The representation of dominant direction assignment by the process of SIFT descriptor

Where $\varphi(\alpha_i) = \frac{\partial \log(\Gamma(x))}{\partial(x)}$. Since $\frac{\partial Q(x, \theta, \theta^{(k)})}{\partial \alpha_i} = 0$ has no closed-form expression, we do not have the optimal updating scheme for α_i available. So, we can update α_i in its gradient direction

$$\alpha_i^{(k+1)} = \alpha_i^{(k)} + \alpha_k G_{\alpha_i}(X, \theta^{(k)}), \quad \dots(2.15)$$

Where α_k is a step size that will be specified later and

$$G_{\alpha_i}(X, \theta^{(k)}) = \left. \frac{\partial Q(x, \theta, \theta^{(k)})}{\partial \alpha_i} \right|_{\theta = \theta^{(k)}} \quad \dots(2.16)$$

$$= (1/n) \sum_{t=1}^n \log(x_t) + \log(\lambda_i^{(k)}) - \varphi(\alpha_i^{(k)})] p(i|x_t, \theta^{(k)}) \quad \dots(2.17)$$

Uniform discrete curvelet transform

For many applications in image communication such as coding (see Vo & Oraintara, 2010), quality measures (e.g Nguyen & Chauris,

2008) image retrieval, denoising (see Mikolajczyk & Schmid, 2005; Luo *et al.*, 2007) and motion estimation (see Cover & Hart, 1967), the complex wavelet transform has main advantages compared with the discrete wavelet transform (DWT) as the good directional selectivity and the shift invariant property (e.g Meeker *et al.*, 1998; Selesnick *et al.*, 2005).

The transform is named the uniform discrete curvelet transform (UDCT) (see Nguyen & Oraintara, 2008), this is due to the positioning on a uniform lattice at each resolution the centers of the curvelet functions. At each resolution, the UDCT basis functions are located on a uniform integer grid. The decomposition has four directional scales, with $N=6$ at each scale. In general, the UDCT can have $3 \times 2n$ directional subbands where $n \geq 0$. Compared with the existing transforms, the new discrete transform has several advantages, such as ease of implementation, hierarchical data structure and lower redundancy ratio. Therefore, the reader is referred to Nguyen and Chauris (2008) for more information of the detailed construction of the UDCT.

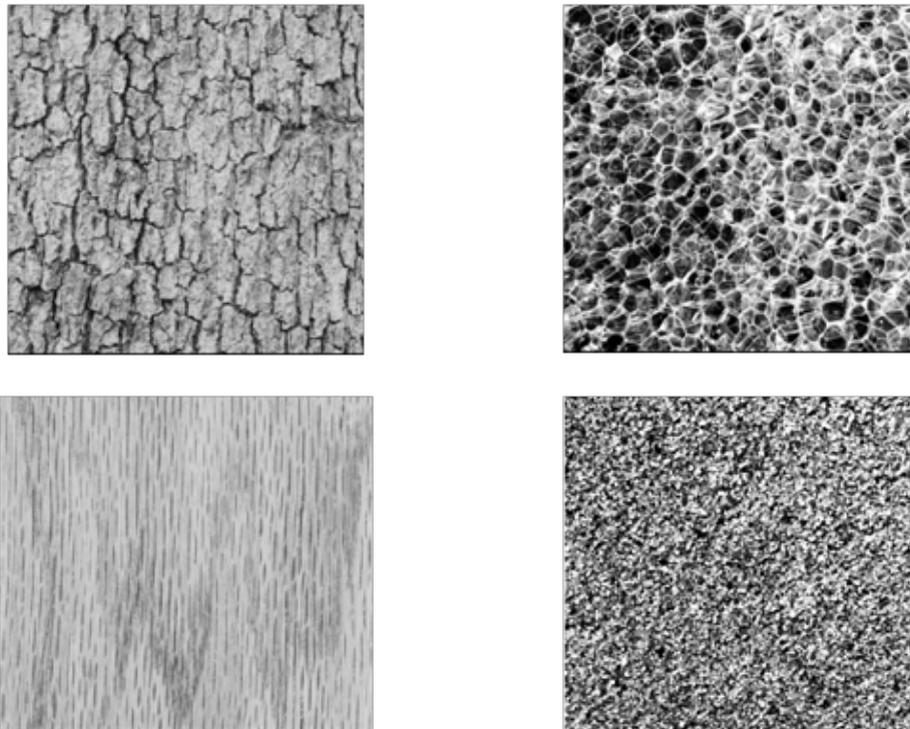


Fig. 5. Four subimages. a Bark. b Bubbles c. Wood b. Lathear with the size of 128×128 from the Brodatz database

Wrapped Cauchy distribution

The wrapped Cauchy is a unimodal and symmetric distribution, obtained from wrapping of the Cauchy distribution with density around the unit circle. The distribution (WC) closely resembles a Von Mises distribution for many values of ρ (see Mardia & Jupp, 2000; Jammalamadaka & SenGupta, 2001) and it has the probability density function defined by

$$p(\theta) = \frac{1}{2\pi} \frac{1-\rho^2}{1+\rho^2-2\rho\cos(\theta-\mu)}, \quad -\pi \leq \theta \leq \pi, \quad \dots(2.18)$$

where $\rho = e^{-\sigma}$, $-\pi \leq \mu \leq \pi$ is the location parameter and $0 \leq \rho < 1$ is the scale parameter.

When, $\rho \rightarrow 0$, the wrapped Cauchy distribution tends towards the uniform distribution.

Vonn distribution

Vonn distribution of relative phases at a spatial location (i,j) is defined as the difference of phase of two adjacent complex wavelet coefficients [11], e.g.,

$$\theta(i,j) = Lz(i,j) - Lz(i,j + 1) \quad \dots(2.19)$$

Where $z(i,j)$ is the coefficient at position (i,j). It is noted that to treat the circularity of the phases for complex coefficient z , Lz it is necessary

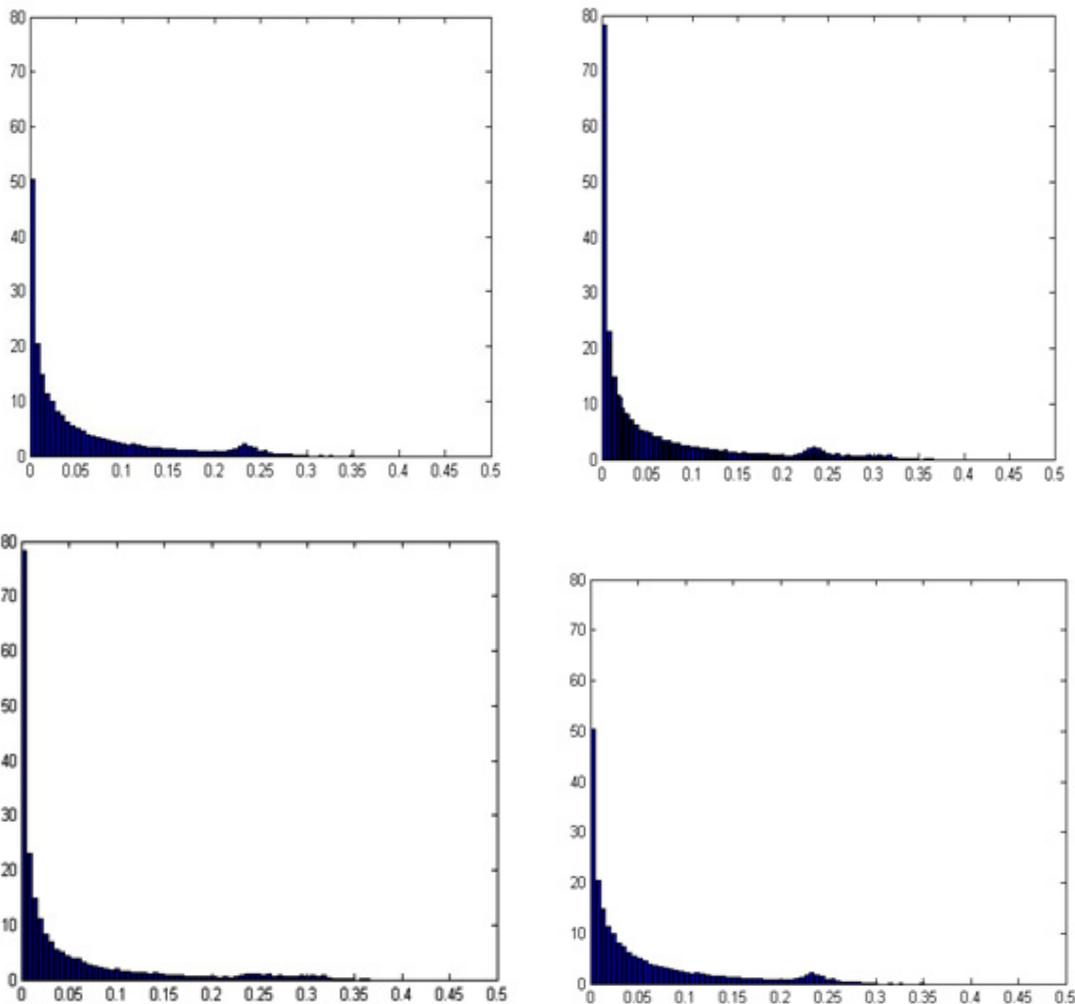


Fig. 6. SIFT descriptors histogram for the textured image : a Bark. b Bubbles. c Wood. d lathear extract from the Brodatz database

to returns the angle of phase in radians. The angles lie between $\pm\pi$.

The Vonn density distribution of relative phase θ is defined by

$$p(\theta) = \frac{1-\lambda^2}{2\pi(1-c^2)} \left[1 - \frac{c \cos^{-1}(c)}{\sqrt{1-c^2}} \right], \dots(2.20)$$

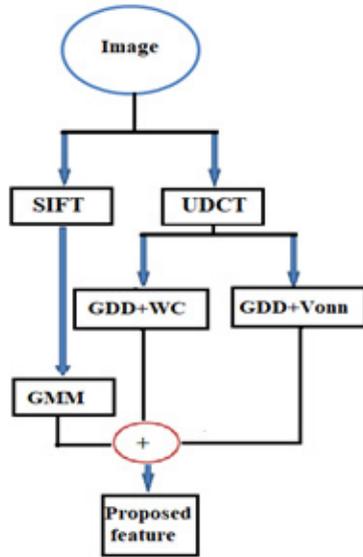


Fig. 7. Scheme of the proposed feature extraction approach (extracted characteristic)

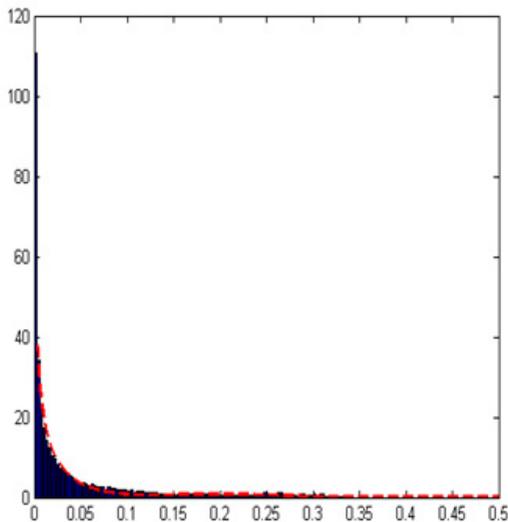


Fig. 8. Wood (128x128), mixture gamma distributions fitted the histogram (using 256 bins)
 $(\pi_1, \pi_2) = (0.87, 0.13), (\alpha_1, \beta_1) = (0.58, 0.04), (\alpha_2, \beta_2) = (11.87, 0.02)$.

where

$$c = \lambda \cos(\theta - \mu + \pi), -\pi \leq \theta, \mu \leq \pi, \text{ and } 0 \leq \lambda \leq 1.$$

The Vonn distribution is unimodal and is symmetrical about $\theta = \mu$ (is the mean direction and λ is the correlation parameter). The Vonn distribution parameters can be estimate by using the maximum-likelihood estimator (ML).

Let $\theta_1, \theta_2, \dots, \theta_n$ be a set of observations from a Vonn distribution and (μ, λ) are the two parameters, with $\theta_1, \theta_2, \dots, \theta_n$ are i.i.d .This likelihood function is given by

$$L(\mu, \lambda | \theta_1, \theta_2, \dots, \theta_n) = \prod_{i=1}^n p(\theta_i; \mu, \lambda) \dots(2.21)$$

Where μ and λ are parameters to be estimated as follows

$$[\hat{\mu} \hat{\lambda}] = \underset{[\mu \lambda]}{\operatorname{argmax}} \sum_{i=1}^n \log p(\theta_i; \mu, \lambda) \dots(2.22)$$

Differentiating log (L) and equating to zero, we obtain the likelihood equations

$$f(\mu) = \frac{\partial \log L(\mu, \lambda | \theta_1, \theta_2, \dots, \theta_n)}{\partial \mu} = 0 \dots(2.23)$$

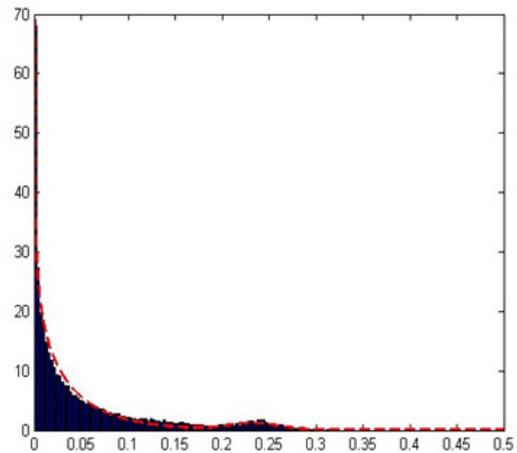


Fig. 9. Lathear (128x128), mixture gamma distributions fitted the histogram (using 256 bins)
 $(\pi_1, \pi_2) = (0.94, 0.06), (\alpha_1, \beta_1) = (0.47, 0.07), (\alpha_2, \beta_2) = (61.62, 0.004)$

$$g(\lambda) = \frac{\partial \log L(\mu, \lambda | \theta_1, \theta_2, \dots, \theta_n)}{\partial \lambda} = 0 \quad \dots(2.24)$$

we can be solved numerically These equations to find the parameters and . nevertheless, i can be also estimated by the mean direction

$$\hat{\mu} = \arctan \left(\frac{\sum_{i=1}^n \sin(\theta_i)}{\sum_{i=1}^n \cos(\theta_i)} \right) \quad \dots(2.25)$$

To oversimplify the estimation problem, we propound to estimate i using mean direction and the Newton Raphson iterative method to find solution of the equation $g(\lambda) = 0$ with $\mu = \hat{\mu}$.

Substitute μ into 19, the Newton iteration can be stated as

$$\lambda^{[k+1]} = \lambda^{[k]} - \frac{g(\lambda^{[k]})}{g'(\lambda^{[k]})} \quad \dots(2.26)$$

We derive $g(\lambda)$ and $g'(\lambda)$ [22]. They are given by

$$g(\lambda) = \sum_{i=1}^n h(\lambda, -1) + h(\lambda, +1) - 1.5[h(\lambda, -x_i) + h(\lambda, x_i)] + \frac{\hat{b}(\lambda, x_i)}{b(\lambda, x_i)} \quad \dots(2.27)$$

$$g'(\lambda) = \sum_{i=1}^n -[h'(\lambda, -1) + h'(\lambda, +1) + 1.5[h'(\lambda, -x_i) + h'(\lambda, x_i)] + \frac{\hat{b}'(\lambda, x_i) - \hat{b}(\lambda, x_i) b'(\lambda, x_i)}{b^2(\lambda, x_i)} \quad \dots(2.28)$$

Where

$$x_i = \cos(\theta_i - \hat{\mu} + \pi), h(\lambda, x_i) = \frac{x_i}{1 + \lambda x_i}, b(\lambda, x_i) = \sqrt{1 - \lambda^2 x_i^2} - \lambda x_i \cos^{-1}(\lambda x_i), \hat{b}(\lambda, x_i) = -x_i \cos^{-1}(\lambda x_i), \hat{b}'(\lambda, x_i) = \frac{x_i^2}{\sqrt{1 - \lambda^2 x_i^2}}$$

Table 1. Classification accuracy achieved with state of art feature and ours

	SVM(Rate of Accurately) SVM-CrossVal		KNN(Rate of Accurately) KNN-KFold	
	Bodatz database	Vistex database	Bodatz database	Vistex database
GGD-WC	88.07	85.64	87.12	85.03
GGD-Vonn	91.15	85.82	89.85	86.19
GGD-GMM	96.03	93.16	95.83	94.47

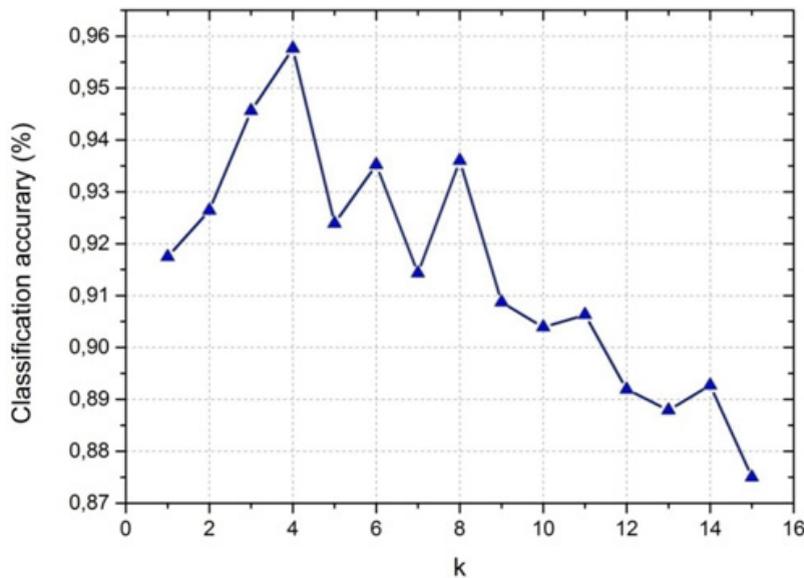


Fig. 10. Knn classification results, according to the values of k (Number of nearest neighbors), using the proposed GGD-GMM

We propose using the correlation coefficient as a good initial value for the root of $g(\lambda)$ as follows :

$$\lambda^{[0]} = \frac{|\Psi_{12}|}{\sqrt{\Psi_{11}\Psi_{22}}} \quad \dots(2.29)$$

Where the covariance of complex wavelet coefficients in a subband is

$$C_z = \begin{bmatrix} \Psi_{11} & \Psi_{12} \\ \Psi_{21} & \Psi_{22} \end{bmatrix} \quad \dots(2.30)$$

With the initial value as in(27),our ML estimator converges with a few number of iterations.

The search scheme of our method and the state of art feature is summarized in Fig. 7.

Experimental results and Discussion

To validate the performance of our proposed GGD-GMM method, we conduct the experiment on two set of texture images, the Brodatz and Vistex Database and we select 40 image textures from the Vistex databases used in (e.g Do & Vetterli, 2002a; Do & Vetterli, 2002 b) for our experiments. Each of these 512×512 images is divided into sixteen 128×128 non-overlapping sub-images, thus creating a database of 640 texture samples. To expand the Brodatz database, each image was divided into sixteen 128 × 128 non-overlapping sub-images, there by forming 1248 texture samples. For each image in the database, the UDCT curvelet transform is applied with four scales and six orientations angles per scale (0°, 30°, 60°, 90°, 120° and 150°). This database preserves a rich textural and possesses a wide variety content. Hence, it becomes relevant for the evaluation of texture based content-based image retrieval (CBIR) algorithms.

The experimental process began with testing how well Mixture Gamma model fit phase features derived from the SIFT transform. The dataset available through the Brodatz and Vistex Database was used for evaluation of accuracy and precision of the proposed approach. We compare our proposed Method with GGD-Vonn and GGD-WC feature using the UDCT curvelet transform.

The Fig.8 and Fig.9 show the histograms of Invariant scale feature transform descriptors

for two different images. The tested images are Wood and Lather. Clearly, the proposed mixture gamma model fit well the data. In addition, the estimated parameters are different for both images. This suggests the use of these parameters for discriminating the different database images.

The GGD parameters of the real coefficients in each subband will be estimated by Do and Vetterli (2002). A feature based on a real part model using the GGD as well as an imaginary part using the (WC) for fitted the relative phase model is named GGD-WC. For GGD-Vonn, the image is analyzed using the same decomposition, except that the finest scale is fitted here to the Vonn distribution. In this new approach, the standard vector is based on GGD and the Scale invariant feature transform fitted with Gamma mixture distribution that we will call GGD-GMM.

The goal of this study was twofold: first, to assess the ability of parametric models to provide interesting features texture analysis, secondly to select the most appropriate model to describe texture images.

The Fig.10 shows that the best classification accuracy for the k-nearest neighbors classification algorithm is giving by the value k=4.

We compare our approach with two well-known classifiers, i.e., KNN and SVM. One can see from Table 1 that the proposed approach GGD-GMM outperforms the state-of-the-art methods in both databases, Brodatz and Vistex. Besides, in the experiments, the proposed features GGD-GMM increase significantly the overall accuracy rate up to 96.03%. On the other hand GGD-WC and GGD-Vonn achieve respectively an accuracy rate of 88.07% and 91.15% for the SVM classification algorithm.

CONCLUSION

In this study, we introduced a SIFT algorithm fitted by the GMM (GGD-GMM) to describe the characteristics of texture image by only a small number of parameters. This allow to speed up the processing image analysis. By using Brodatz and Vistex dataset, our experiments showed that our algorithm provide more accurate classification results than GGD-Vonn and GGD-WC methods. In fact the accuracy rate of GGD-GMM

Our contribution concerns the establishment of a complete system of classification of images making it possible to classify in a satisfactory manner, in the light of medical experts, the images of healthy and pathological patients. These images being difficult to analyze, we above all sought to set up a generic approach so as not to be dependent on the content of the image. This system is based on local extraction and rich characterization of image information and a classification approach by one of the methods SVM, CNN.

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